**Playtesting Feedback Form**

Age \_\_21\_\_\_\_

Gender \_\_\_\_\_\_Female\_\_\_\_\_\_

Was the game fun?

yes

Did you understand how to play?

I understood how to play after we was told that we had seperate parts of the screen

Did you understand the objective?

yes

Was the length of gameplay too long, too short or just right?

Just right

What was your favourite moment or interaction?

When the game sped up, and i had to focus on where i was taping

What was your *least* favourite moment or interaction?

When the obstacles hit me when they wasnt supposed to

Was there anything you wanted to do that the game *wouldn’t* let you do?

no

Now that you have played the game, is there any information that would have been useful to you before starting?

How to play, a tutorial explaining there is two different sides of the screen